

# Where The Wild Things Are: Brute-Force SSH Attacks In The Wild And How To Stop Them

Sachin Kumar Singh, Shreeman Gautam, Cameron Cartier, Sameer Patil, Robert Ricci

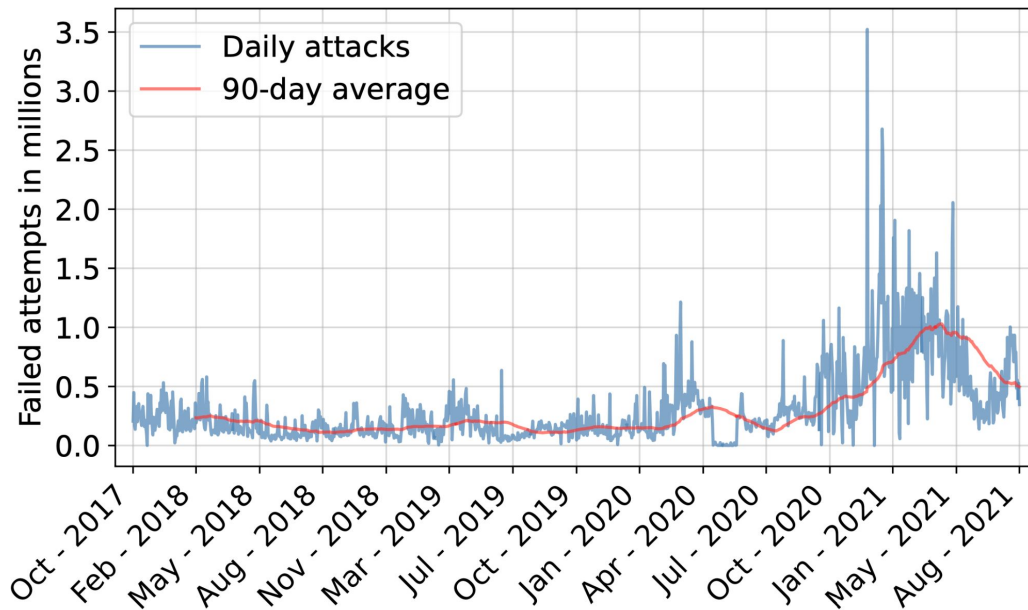
*University of Utah*



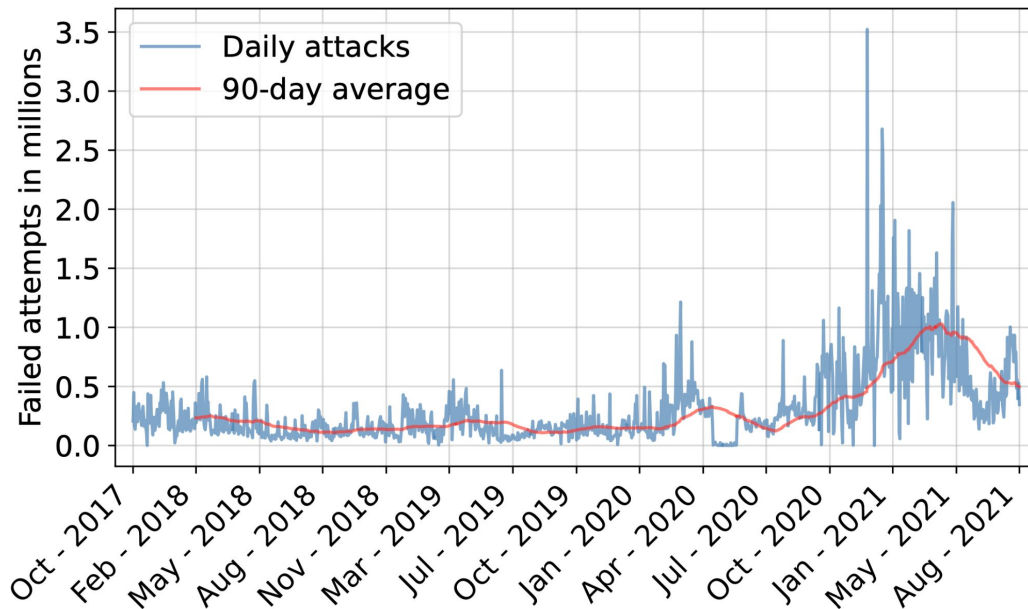
**KAHLERT SCHOOL OF COMPUTING**  
THE UNIVERSITY OF UTAH

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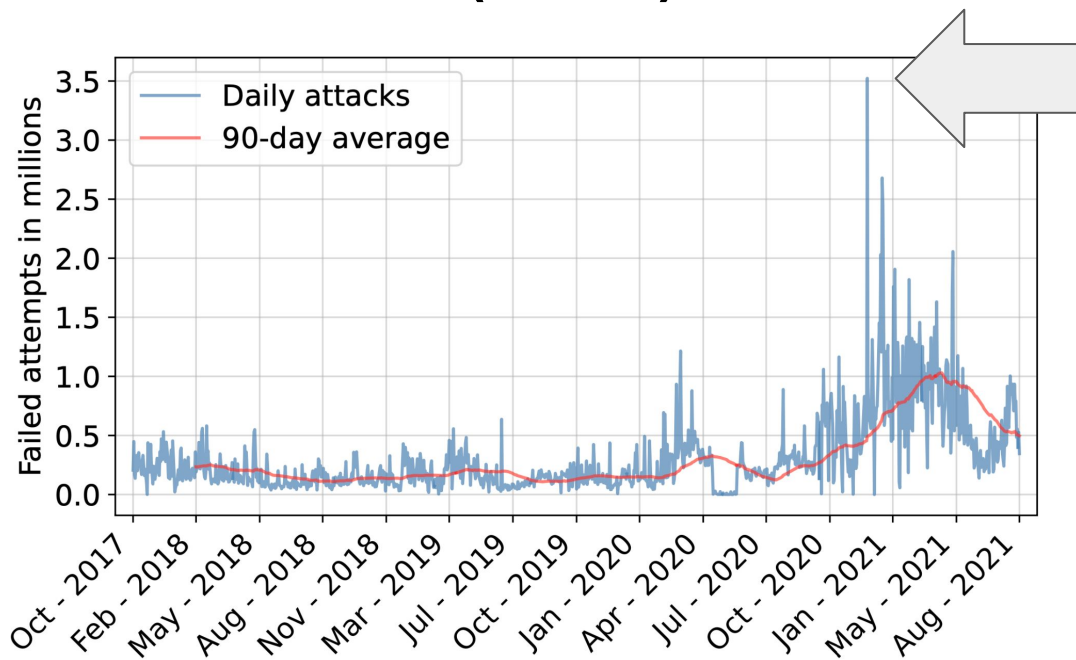


# SSH Brute Force Attacks (BFAs) in the Wild



**381 million** failed brute force attempts

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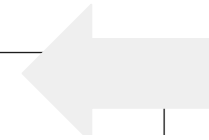
**Peak 3.5 million** a day

**381 million** failed brute force attempts

# SSH Brute Force Attacks (BFAs) in the Wild

3.5  
3.0  
2.5  
2.0

Daily attacks  
90-day average



Peak 3.5  
million a day

**“SSH Brute Force Attacks are still prevalent,  
in fact INCREASING.”**

Oct - 20.  
Feb - 20.  
May - 20.  
Aug - 20.  
Nov - 20.  
Mar - 20.  
Jul - 20.  
Oct - 20.  
Jan - 20.  
Apr - 20.  
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**381 million** failed brute force attempts

# Data Collection

# Data Collection

CloudLab



# Data Collection

CloudLab

The logo for CloudLab features the word "CloudLab" in a teal, sans-serif font. The letter "o" is replaced by a stylized illustration of a round-bottom flask containing blue liquid and three white clouds. A thin grey line extends from the right side of the "o" towards the text "Public Research Facility".

Public Research Facility

# Data Collection

CloudLab

Public Research Facility



No Honeypots

# Data Collection

CloudLab

Public Research Facility



No Honeypots

Legitimate Users & Attackers

# Data Collection

Public Research Facility



**“Our unique data aided the development of blocking.”**

Legitimate Users & Attackers

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**“Our unique data aided the development of blocking.”**

**“Provide the means to evaluate effectiveness”**

Legitimate Users & Attackers

# Ingredients for a SSH Brute Force Attack

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# *Username* in Guessing Vector

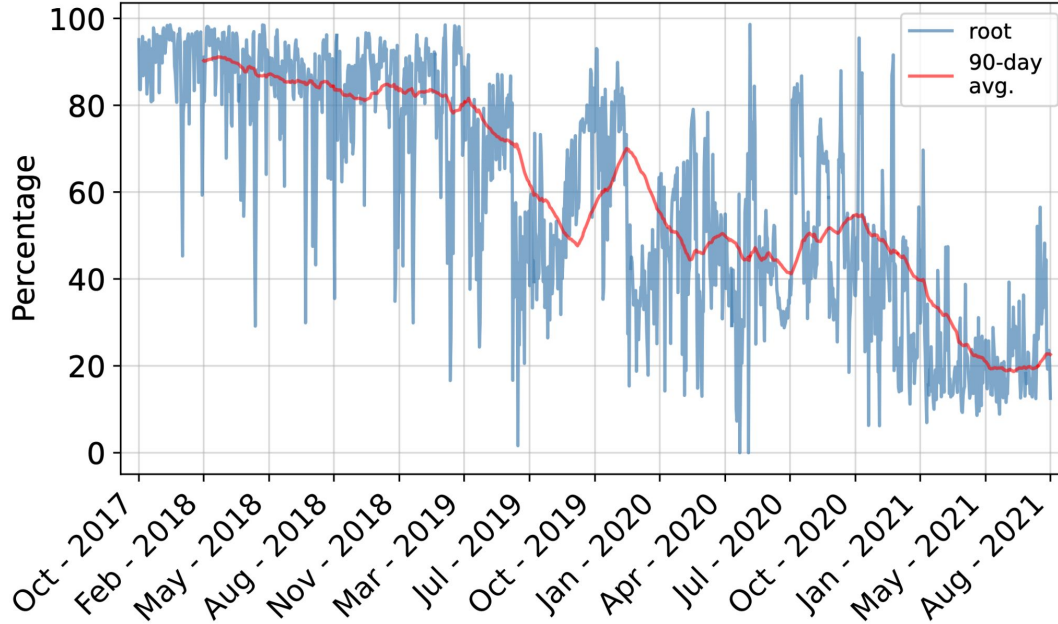
# ***Username* in Guessing Vector**

- *root*



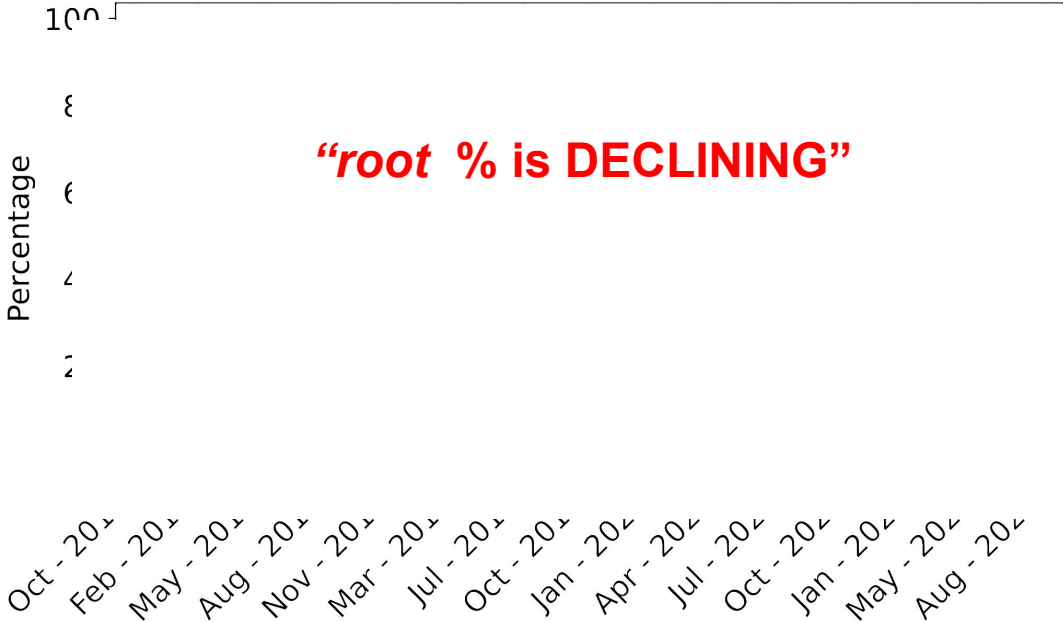
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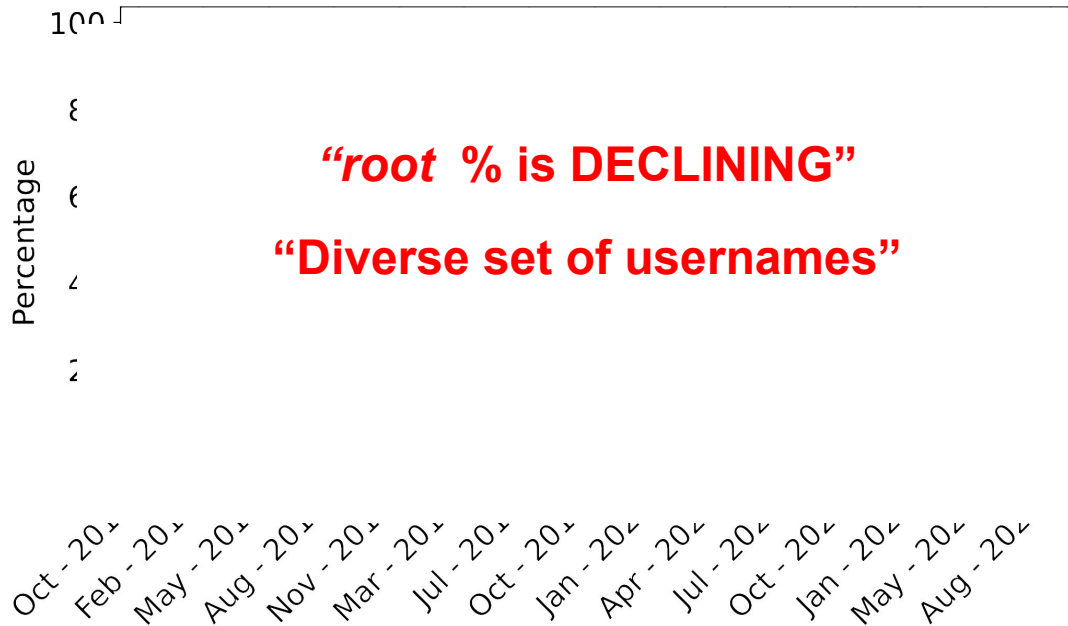
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- Are there patterns in the usernames utilized by attackers?

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- Can these patterns be fingerprinted for effective blocking?

# ***Username Set* in Guessing Vector**

Attacker →

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Attacker → Guessing Vector →

# ***Username Set* in Guessing Vector**

Attacker → Guessing Vector → ( {username-1},  
  {username-2},  
  {username-3},  
  .  
  .  
  .  
  .  
  {username-n})



# ***Username Set* in Guessing Vector**

Attacker → Guessing Vector → ( {username-1},  
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**Username  
Set**

# ***Username Set* in Guessing Vector**

Attacker\_1 →

Attacker\_2 →

Attacker\_3 →

Attacker\_4 →

.

.

.

Attacker\_n →

# *Username Set* in Guessing Vector

Attacker\_1 → **Username Set A**

Attacker\_2 →

Attacker\_3 →

Attacker\_4 → **Username Set A**

.

.

.

Attacker\_n →

# *Username Set* in Guessing Vector

Attacker\_1 → Username Set A

Attacker\_2 → **Username Set B**

Attacker\_3 →

Attacker\_4 → Username Set A

.

.

.

Attacker\_n →

# *Username Set* in Guessing Vector

Attacker\_1 → Username Set A

Attacker\_2 → Username Set B

Attacker\_3 → **Username Set C**

Attacker\_4 → Username Set A

.

.

.

Attacker\_n → **Username Set C**

# *Username Set* in Guessing Vector

Attacker\_1 → Username Set A

Attacker\_2 → Username Set B

Attacker\_3 → Username Set C

Attacker\_4 → Username Set A

.

.

.

Attacker\_n → Username Set C

**Username  
Set A**

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Attacker\_1 → Username Set A

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Attacker\_n → Username Set C



**Username  
Set A**



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Attacker\_1 → Username Set A

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Attacker\_3 → Username Set C

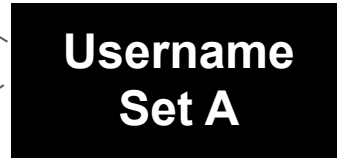
Attacker\_4 → Username Set A

.

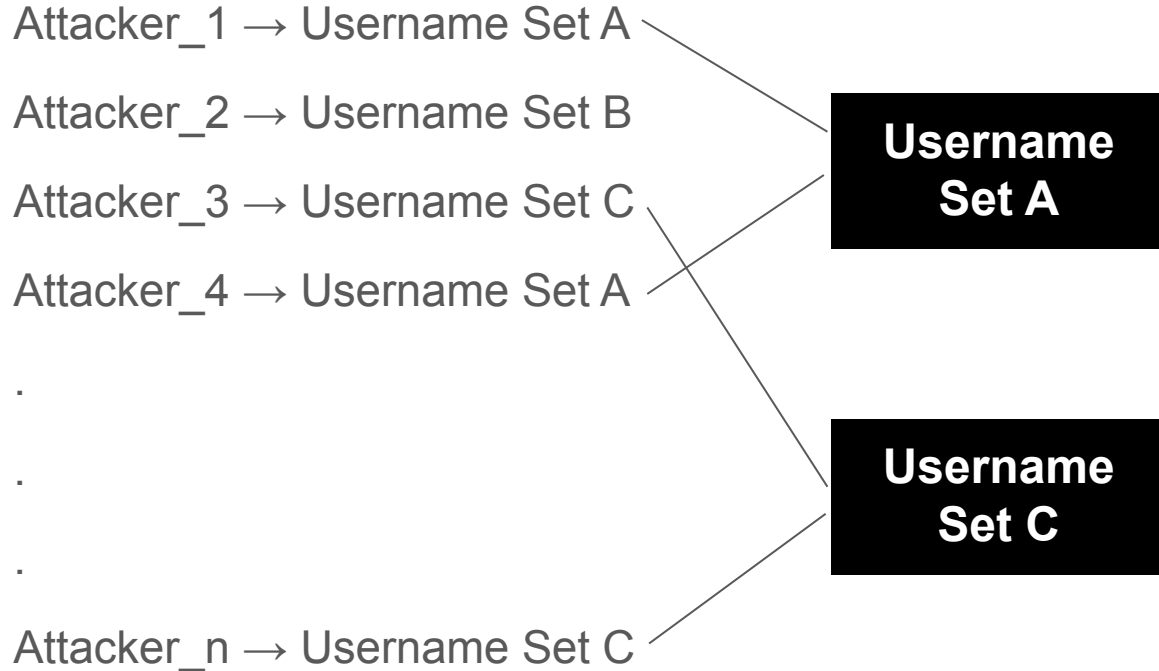
.

.

Attacker\_n → Username Set C



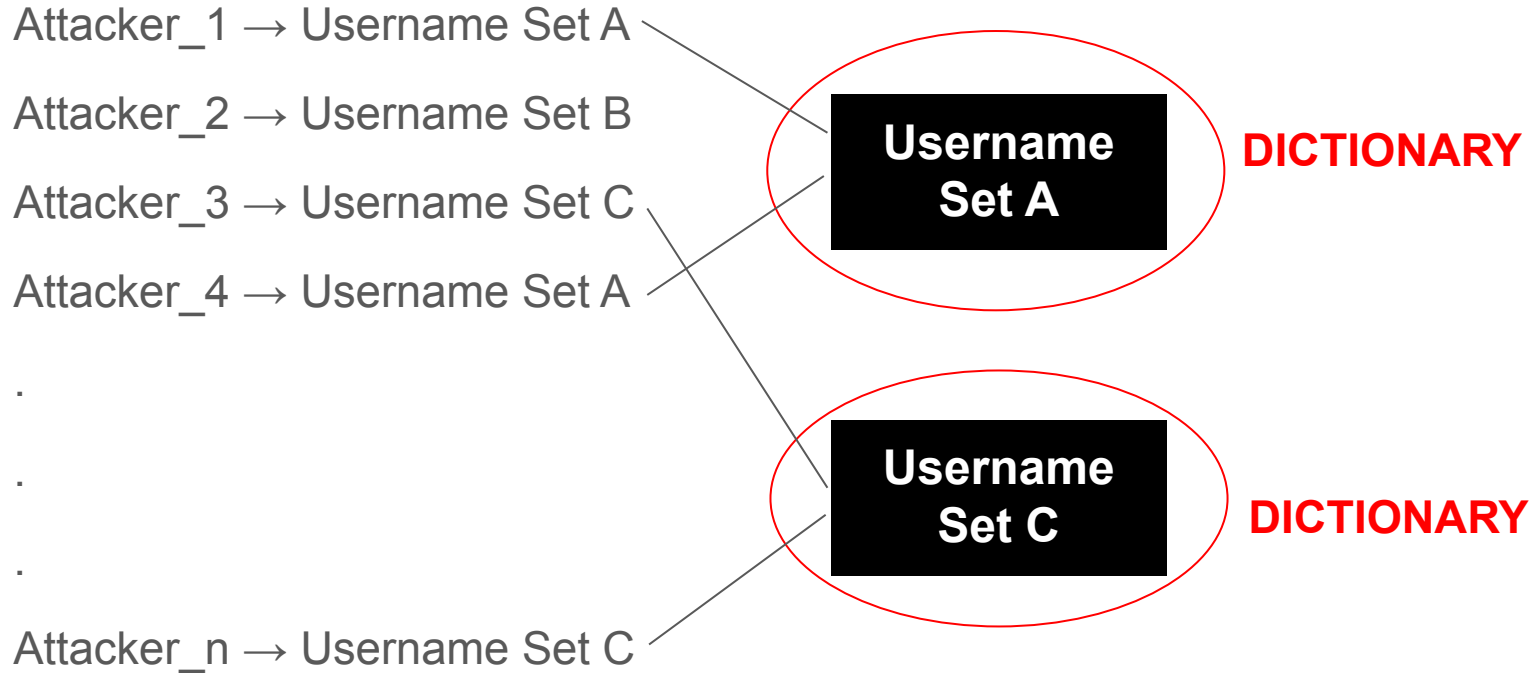
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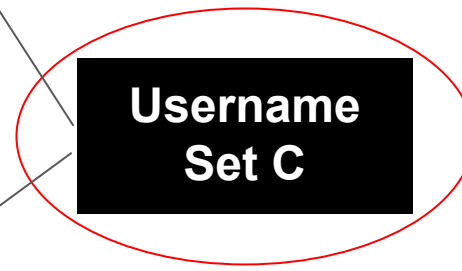
Attacker\_1 → Username Set A

Attacker\_2 → Username Set B

- **64% attackers use dictionary**



**DICTIONARY**



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Attacker\_n → Username Set C

# Username Set in Guessing Vector

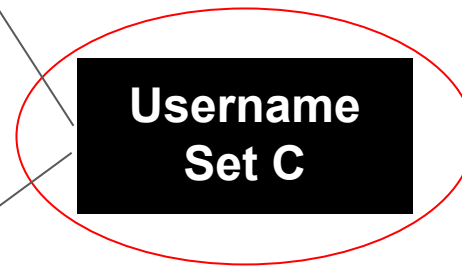
Attacker\_1 → Username Set A

Attacker\_2 → Username Set B

- **64% attackers use dictionary**
- **94% of the attackers user at least one username from a dictionary**



**DICTIONARY**



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- How DBB performs in % Attacks Blocked and False Positives?

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- Does the characteristics of Dictionary Based Blocking generalize?

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- DBB effectively blocked over 99.3% of BFAs across all sites with only ~14 false positives per site.



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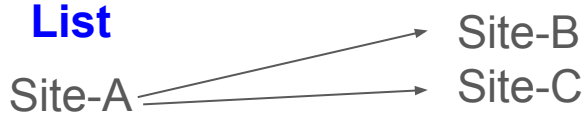
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Site-A

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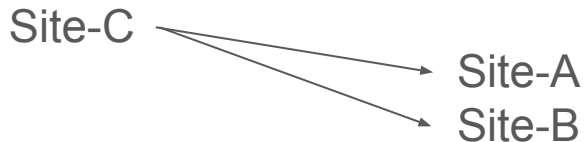
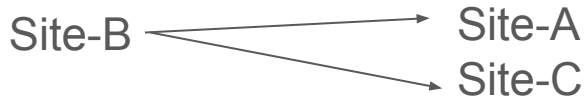
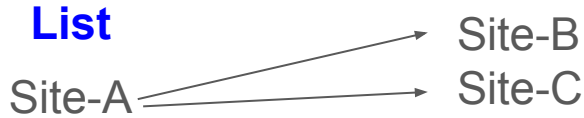
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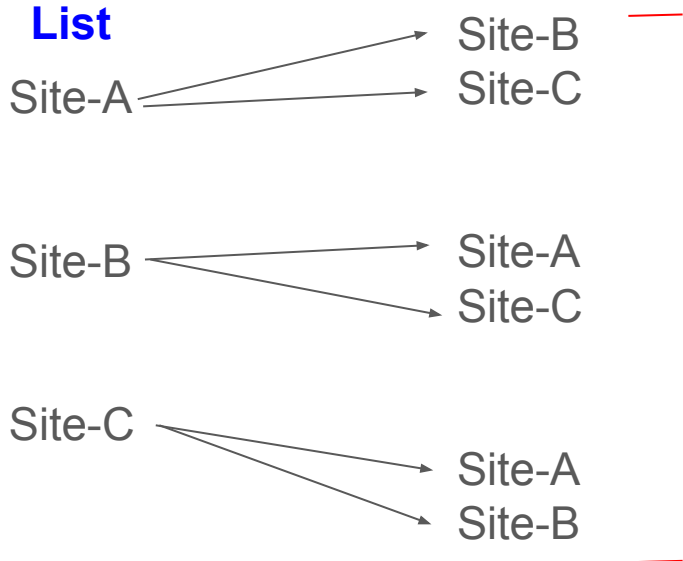
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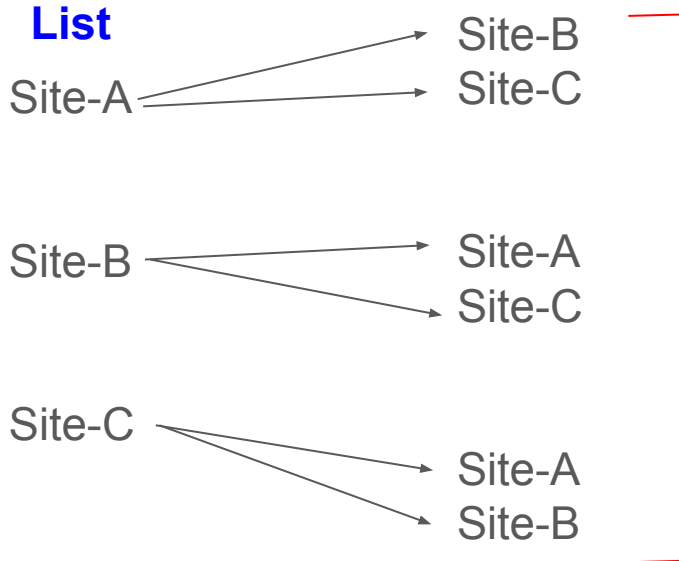


**Blocked 99.4% of Attacks**

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**13 False Positives**

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**“High Blocking Rate with Low False Positives”**

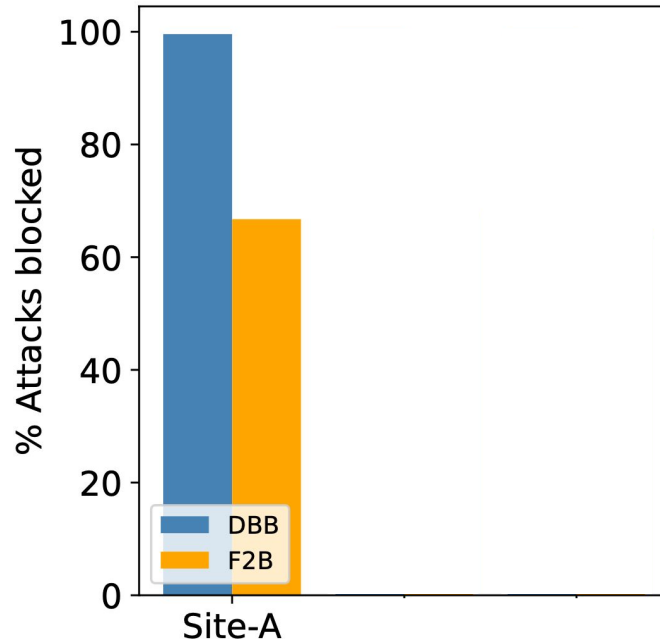
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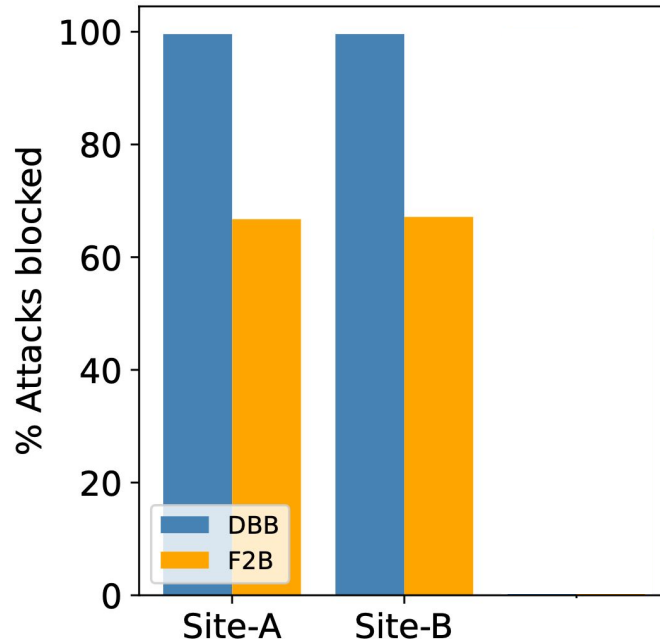
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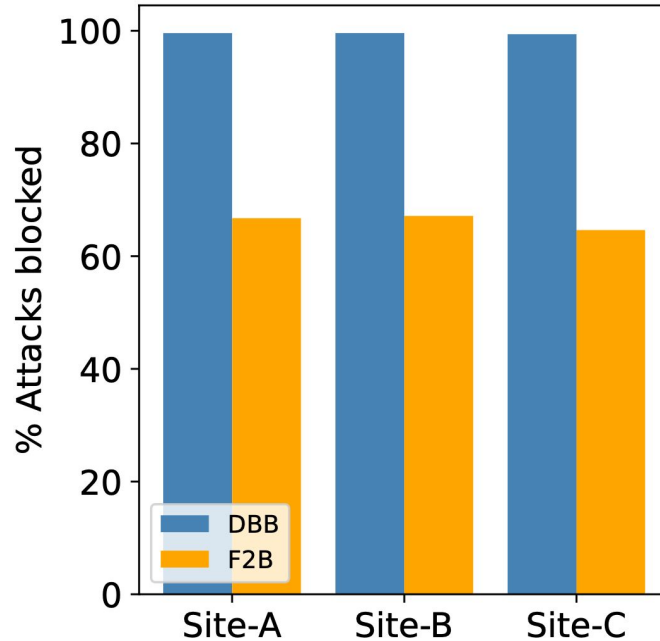
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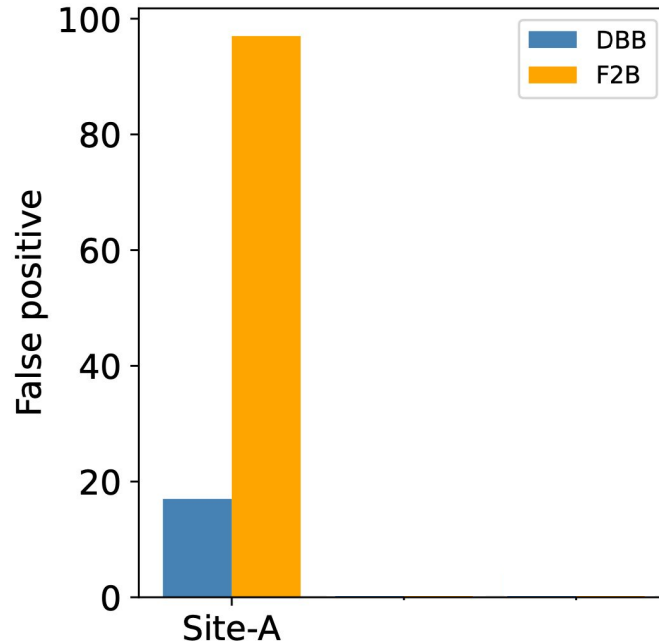
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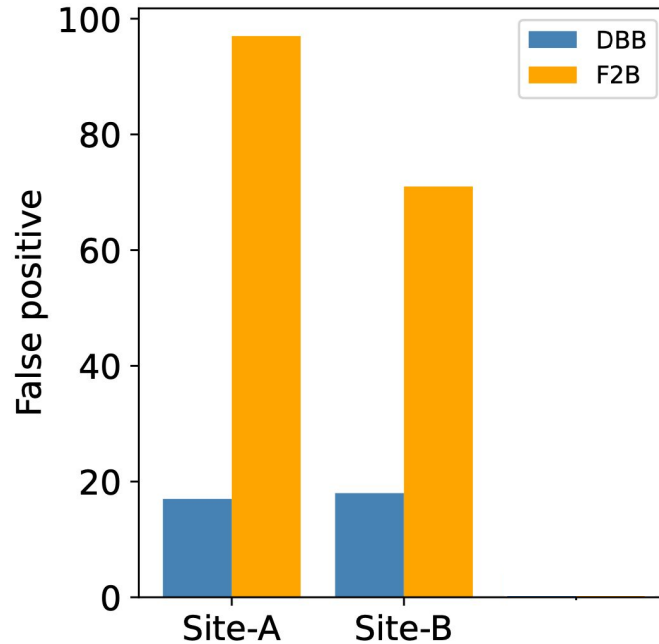
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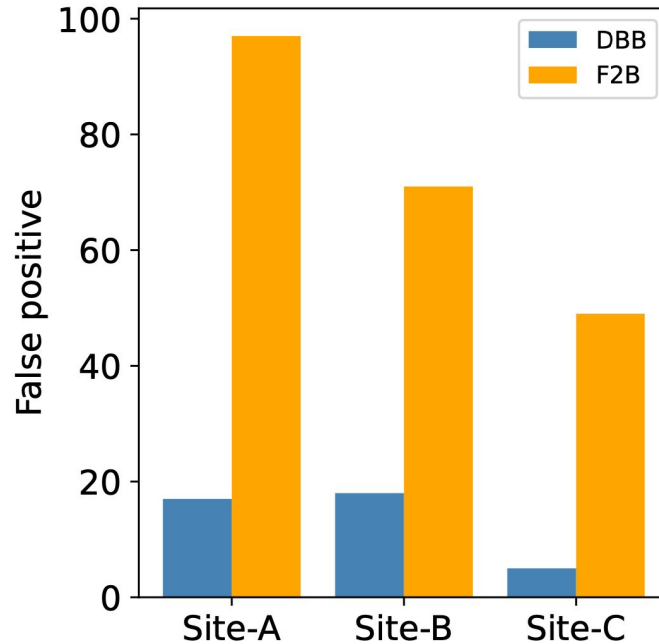
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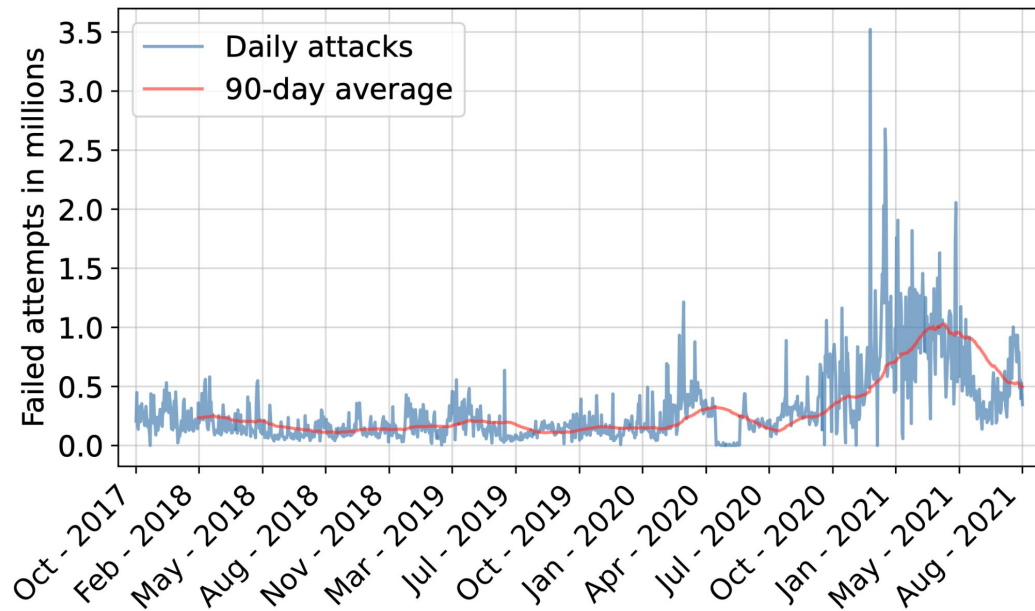
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**“Dictionary Based Blocking outperforms  
Fail2ban with huge margin”**

# Dictionary Based Blocking In Production

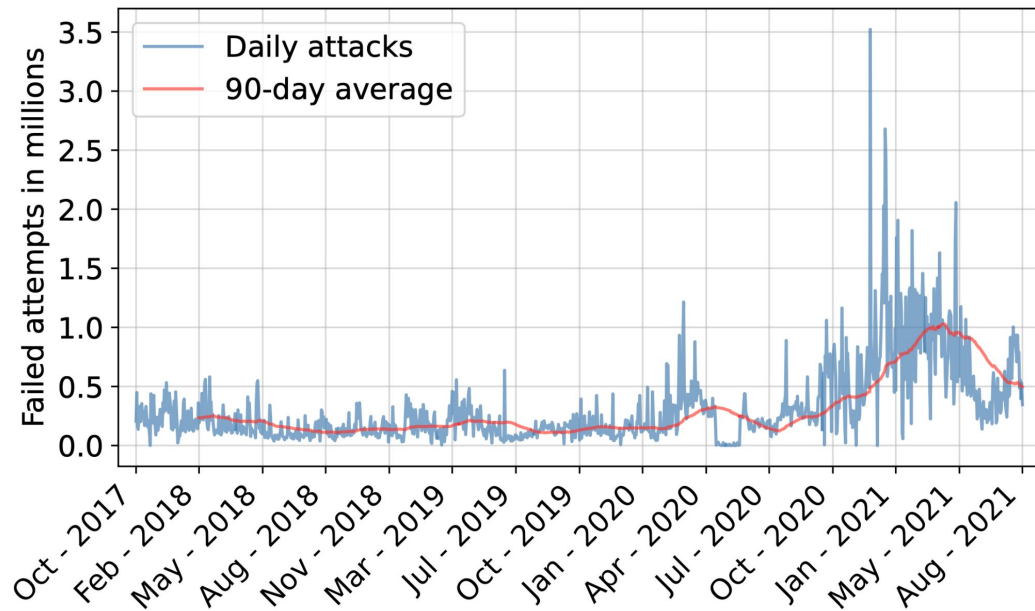
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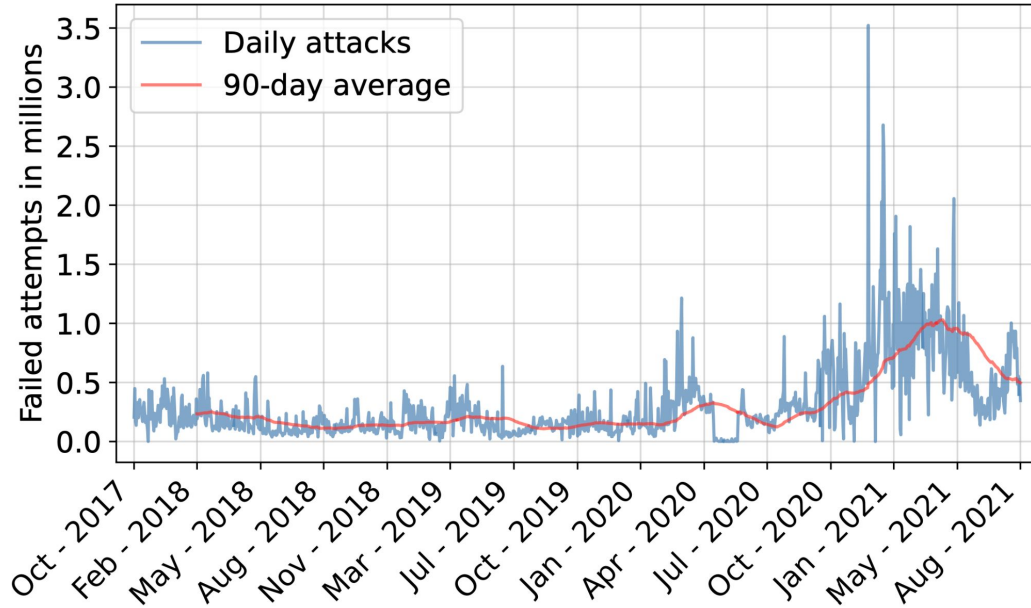
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→ After Aug 2021?

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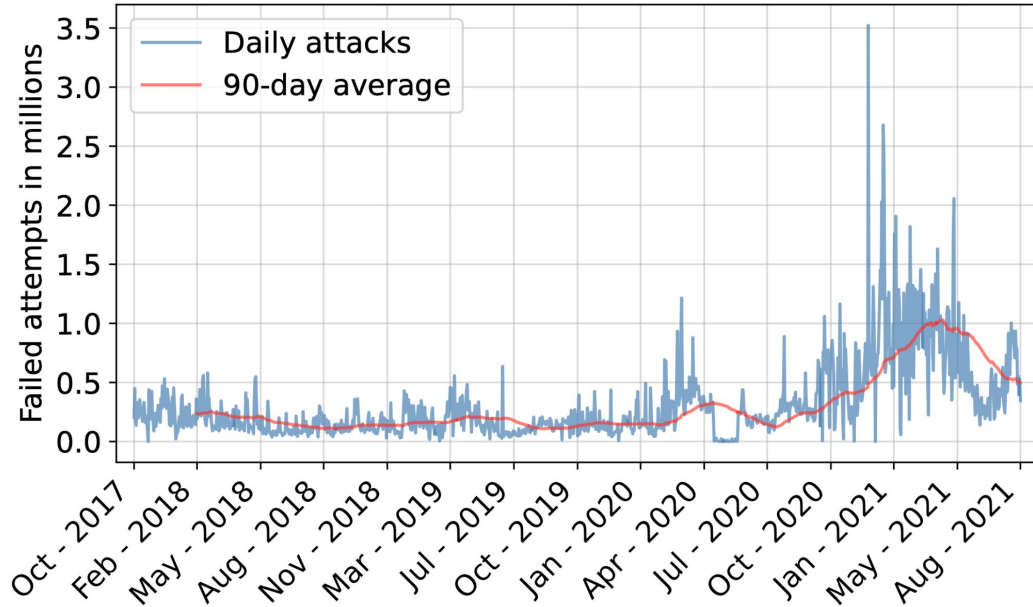
**FIREWALL**

Periodic updation of filter rules

**Aug 2021**

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**Unfiltered**

**Aug 2021**

**Filtered**

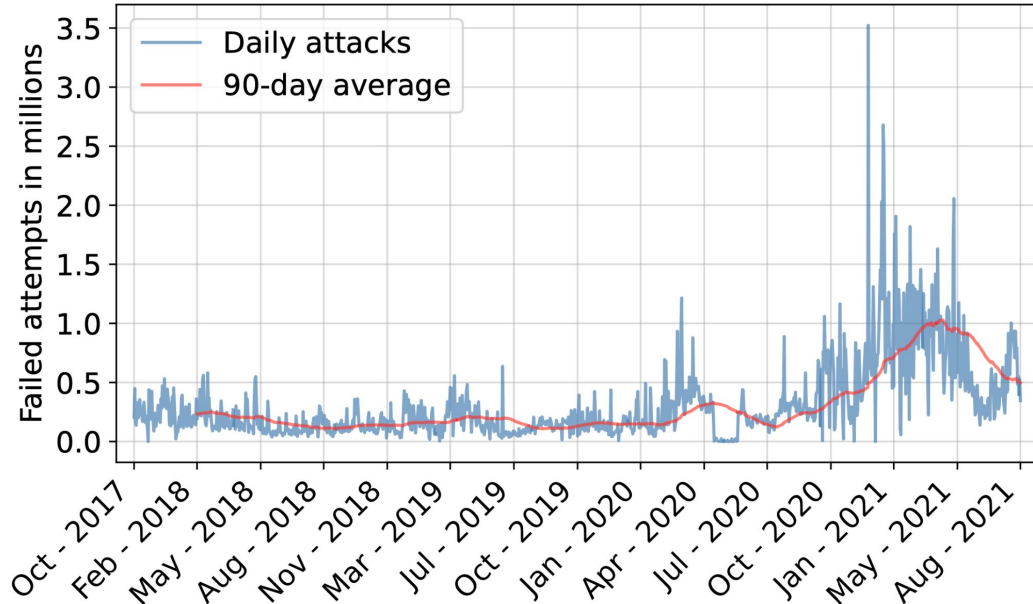
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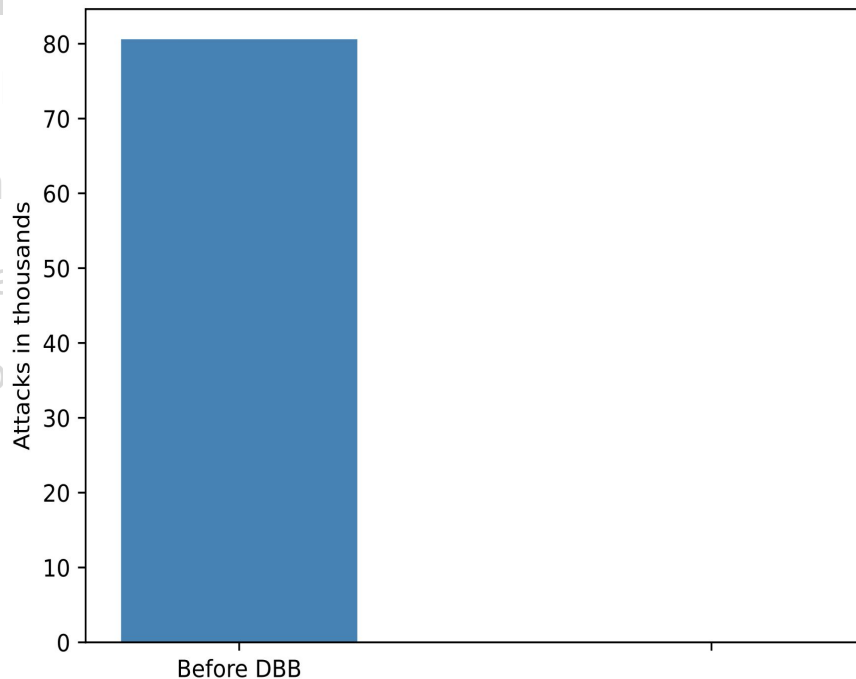
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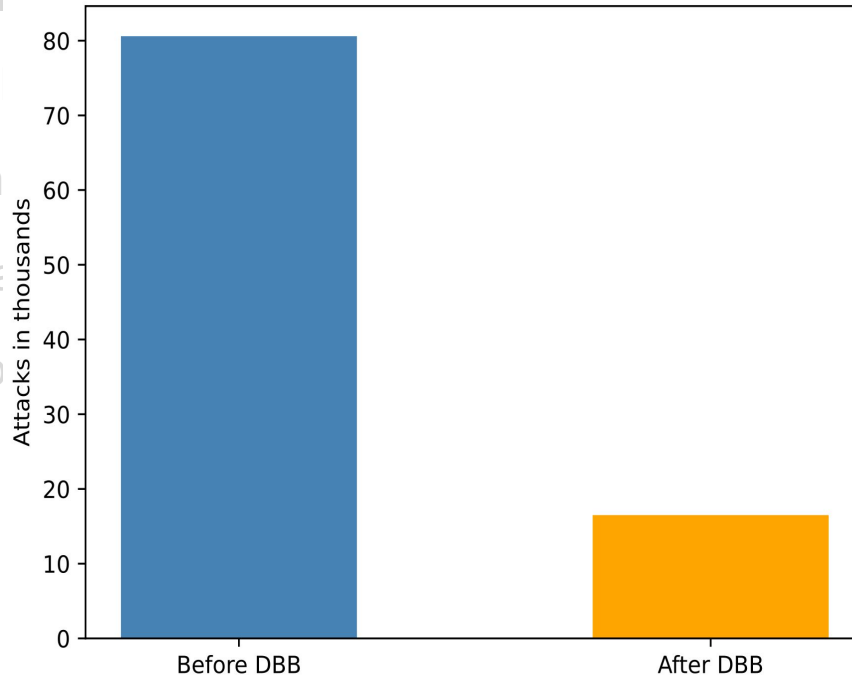
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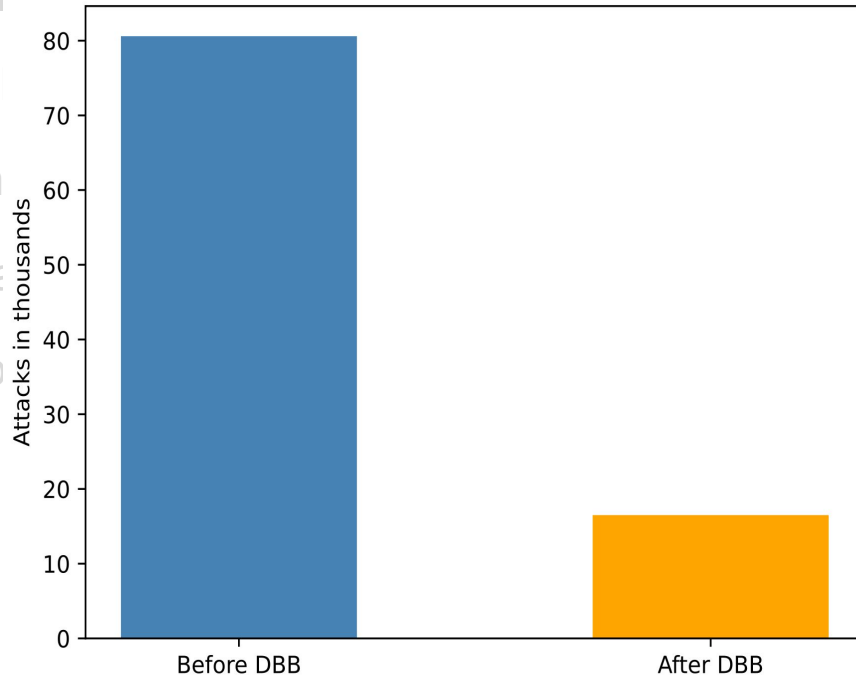
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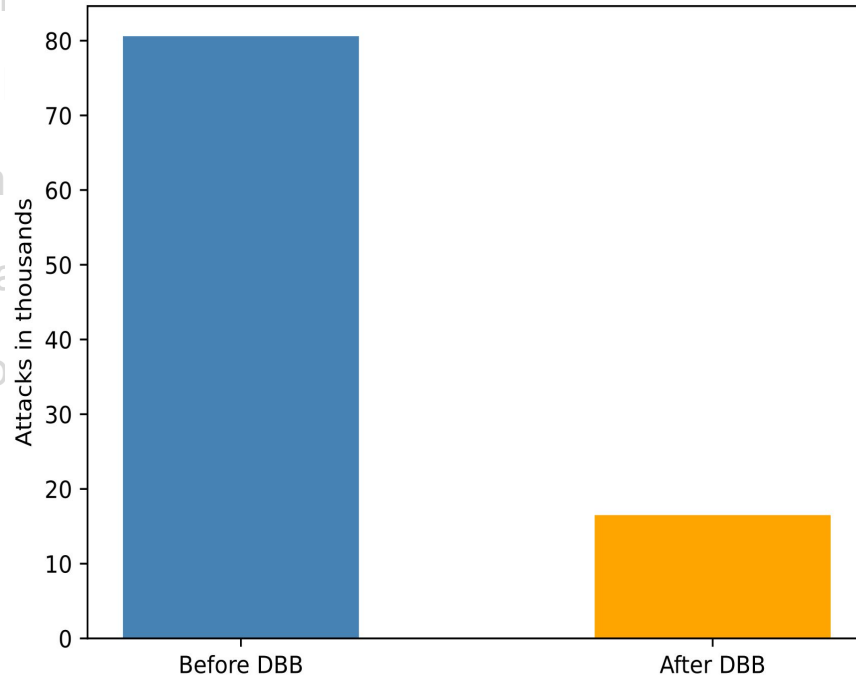
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**Blocks Four-fifths attacks missed by other defences**

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an exact attack block

**Blocks Four-fifths  
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**DBB had zero FP**

- Does the performance comes from the high number of nodes in CloudLab?



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**Short answer is**

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**Short answer is NO**

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Short answer is **NO**

Long answer is

- Does the performance comes from the high number of nodes in CloudLab?

Short answer is **NO**

Long answer is **NO IT DOESN'T**

- Does the performance comes from the high number of nodes in CloudLab?
  - How many nodes (collectors) are required to perform effective blocking?

Long answer is **NO IT DOESN'T**

# Performance based on number of Collectors

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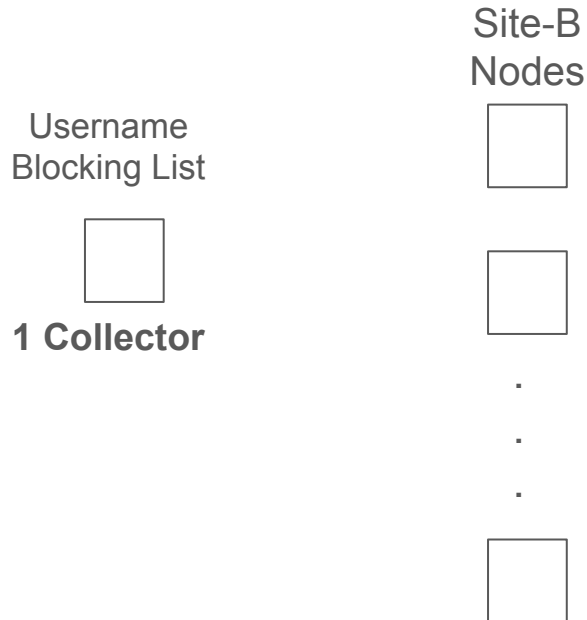
Username  
Blocking List



**1 Collector**

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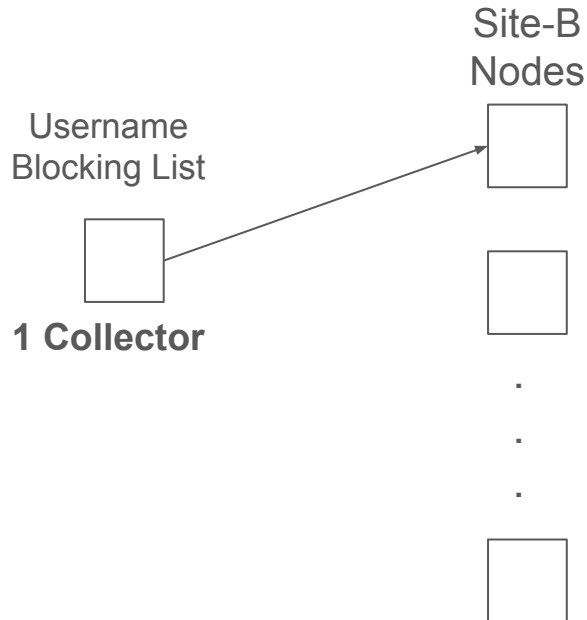
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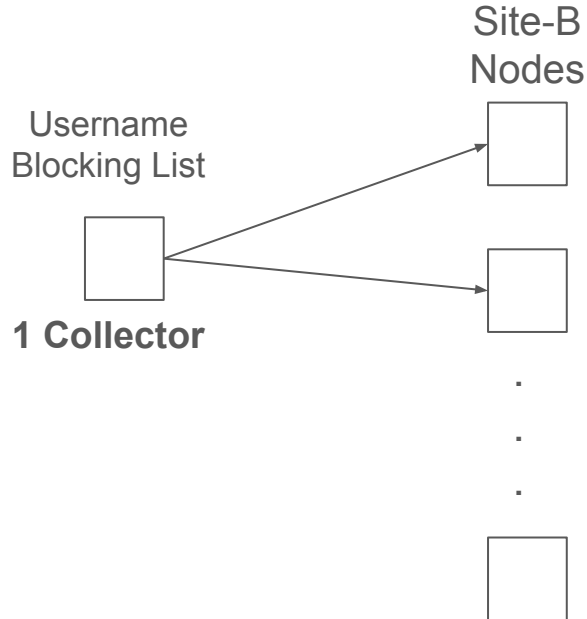
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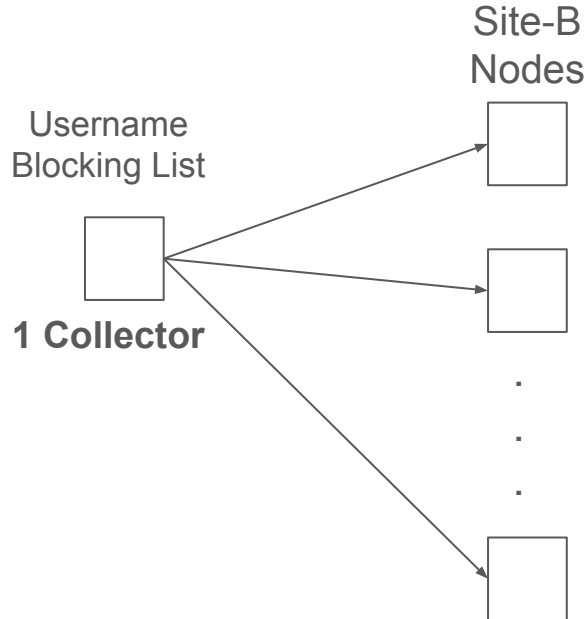
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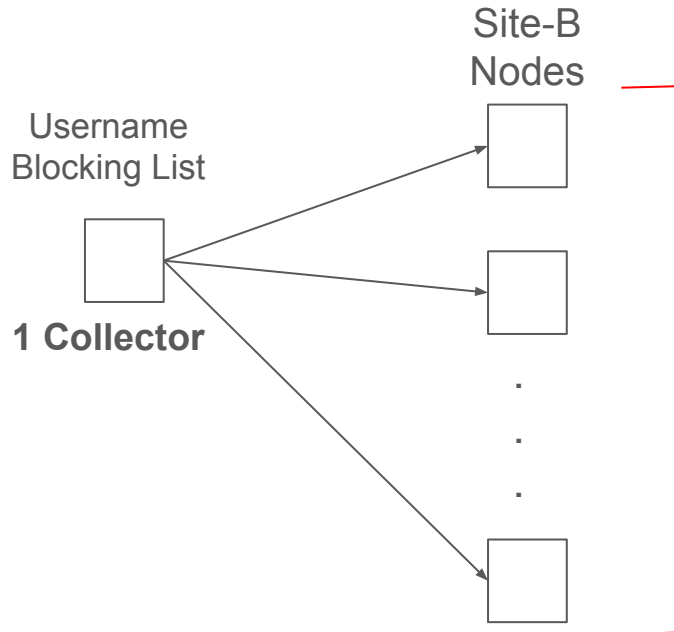
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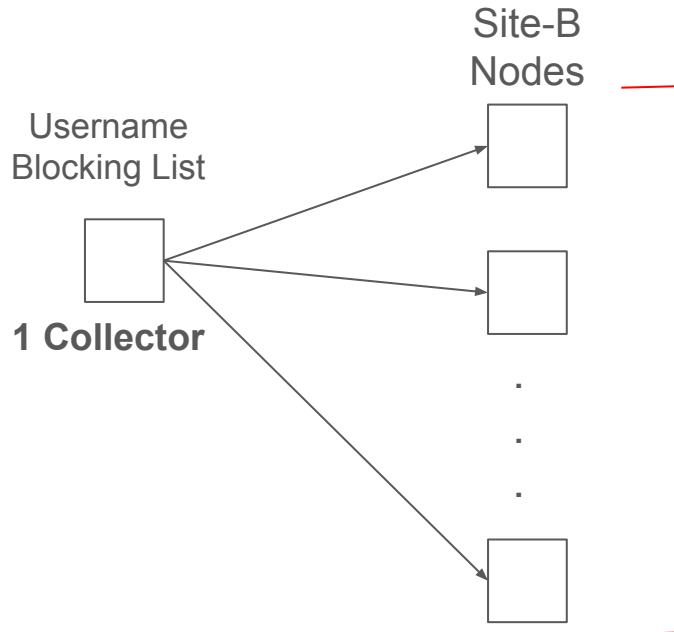
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1 Collector - Blocked Minimum 97.6% attacks

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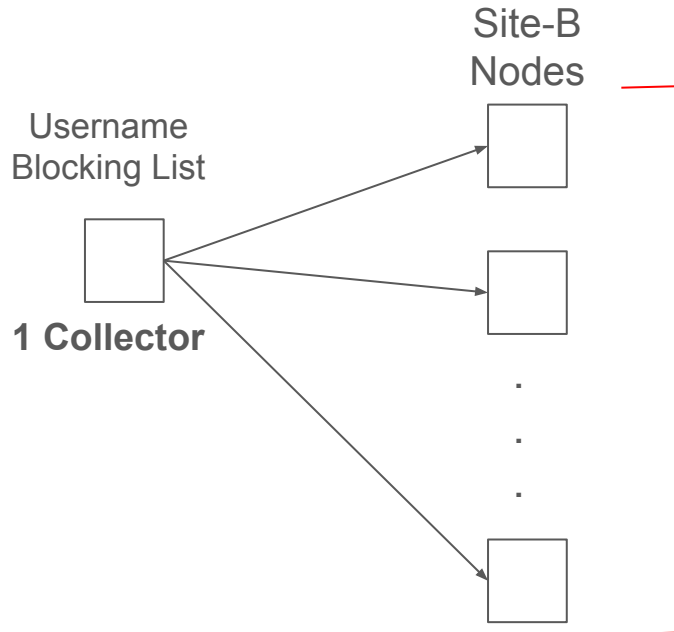
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**1 Collector - Blocked Minimum 97.6% attacks**  
**2 Collector - Blocked Minimum 98.4% attacks**

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.

.

6 Collector - Blocked Minimum 99.0% attacks

# Performance based on number of Collectors

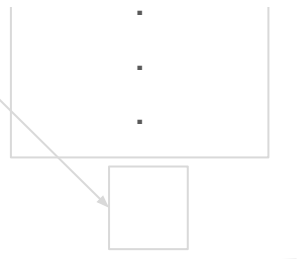
- To examine the effect of the number of collectors on blocking performance, we computed Username Blocking List from various number of collectors.

**“Few collectors can also perform effective blocking”**

Username  
Blocking List



1 Collector



6% attacks

4% attacks

6 Collector - Blocked Minimum 99.0% attacks

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**Paper has more insights.**

# Questions

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